



Chinatown

\oplus = **Coda** (It. tail): This is an extra section added on at the end to complete a piece.
D.C. al Coda: Go back to the beginning and play to the coda sign (or 'to coda' instruction). Then skip straight to the second coda sign and play to the end. (The added '2nd time' means repeat the first section again before playing the coda.)

Metronome Mark:

This is telling you to play at a tempo of 140 crotchets per minute. A metronome is a device that makes a steady ticking sound that can be adjusted to help keep time to the intended beat of the music.

$\text{♩} = 140$

Musical notation for measures 1-4. The score consists of three staves: Treble, Alto, and Bass clefs. Measure 1 includes a circled '4' and a circled '6' with the text 'G (3rd fr.)' below it.

Musical notation for measures 5-8. Measure 5 includes a circled '5' and a circled 'C' with the text 'C (3rd fr.)' below it. Measure 8 ends with a Coda sign (\oplus) and the text 'to Coda \oplus (2nd time)' above it.

Musical notation for measures 9-12. Measure 9 begins with a repeat sign (double bar line with dots).

Musical notation for measures 13-16. Measure 13 begins with a repeat sign (double bar line with dots).

Improvised section:

17

Use the notes of the G major pentatonic scale

21

D.C. al Coda

Coda



Rice Pounding

R. Corr

D.S. al Coda: Go back to the D.S. (It. *dal segno*, from the sign) sign S and play to the coda sign C . Then skip to and play the Coda.

Gts. 2 and 3 play *ostinato* – see below

Gt. 1

G Em etc.

S

8

to Coda C

15

Improvised section:

Use the notes of the G major pentatonic scale

D.S. al Coda

Coda

Ostinato: Guitars 2 and 3 repeat the following *ostinato* (It. obstinate) parts throughout:

Gt. 2

Final bar

p *i* E (2nd fr.)

Gt. 3

Final bar

G (3rd fr.)